



XBOX360 ISO (<http://www.xbox360iso.com/index.php>)

- **JTAG Help** (<http://www.xbox360iso.com/forumdisplay.php?f=128>)

- **Serious Sam Extraction Issues** (<http://www.xbox360iso.com/showthread.php?t=370019>)

gottuhaveit

25th March 2011 09:00 AM

Serious Sam Extraction Issues

Well guys I was trying to get this extracted and posted for all as fast as I could but there is some causing an issue with the extraction unless it is just my console. I tried 3 different softwares to extract serious sam and all 3 of them came up with 1.34 gb after extraction which I thought was somewhat small. I then attempted with each extraction to run it on my console and my console crashed every time. I am now burning it to a disc and will extract it to the console afterwards to see if it will work that way. If someone has any idea what might be causing this issue please state it here.

Wazza

25th March 2011 09:05 AM

Re: Serious Sam Extraction Issues

what programs did u try and extract with? I use xbox image browsers and have never had an issue? Did u original iso extract ok (from rar parts) maybe try and extract from rar-iso-then to extract iso again?

gottuhaveit

25th March 2011 09:08 AM

Re: Serious Sam Extraction Issues

Update: Ok I have tried it on 2 jtag consoles now and still no luck. The first console it crashed and the second console it started and just freezes on the serious sam screen. I used imagebrowser, wx360 and 360isoextract and all 3 come up with the exact same results. If you know of something that will work let me know. It almost seems like microsucks has added something to cause this issue. I am sure it is very possible.

UPDATE: Ok members I have found out exactly what the problem is but will have to wait for someone else to resolve the issue. It requires an update to run this game. I burned the game to a disc and then copied it to the hdd with copydvd and when I initiated the game to play it asks for an update which of course I did not do and from what I understand the new dashlaunch will not let you proceed with an update any way unless you modify the update folder or the settings when you install dashlaunch 2.09. If someone comes up with a way to get this game to run please let everyone know.

In a last ditch effort to get the game to work I copied it to the hdd with the game that I burned and it shows up in the 360 games folder but it also freezes the console up as well. We need an update to resolve this issue for sure.

ShimShim

25th March 2011 09:25 AM

Re: Serious Sam Extraction Issues

Try GOD

Combine

25th March 2011 09:29 AM

Re: Serious Sam Extraction Issues

I am sure it is kinda crysis 2 or da2 (i dont remember) file name is too big.

C3ven

25th March 2011 09:41 AM

Re: Serious Sam Extraction Issues

Quote:

Originally Posted by **Combine** (Post 2441406)

I am sure it is kinda crysis 2 or da2 (i dont remember) file name is too big.

I'm sure it's the same as the dreamcast game as these are just 2 xbla games, as I already have the jtag version of these.

gottuhaveit

25th March 2011 09:55 AM

Re: Serious Sam Extraction Issues

Trying GOD right now and will post results. Thanks Shim

UPDATE: Ok members I tried iso to God and my results were as follows. When I launched the game from freestyle dash it took me back to the xbox 360 dashboard and wanted me to go through the steps as if the console was first used. I shut it down and tried to launch it from the standard dashboard and it crashed the console. I then restarted to freestyle dash and here is a real good one for you. It made the game invisible in freestyle dash after it crashed in the xbox360 dashboard. I then went to flashxp to see if it was still there and low and behold it was still there but I acutally could not see it in freestyle dash after it crashed. I have deleted it for now and will wait until someone comes up with something that will make this game work properly. I guess I could put the disc in my banned legit console to see if it would work but I am in no hurry so whoever comes up with a solution please post it here.

Wazza

25th March 2011 11:56 AM

Re: Serious Sam Extraction Issues

have u already tried to re extract from the download source then extract the iso?so many times ive had issues booting as my iso hasnt extracted properly from the rar parts.

gottuhaveit

25th March 2011 06:46 PM

Re: Serious Sam Extraction Issues

Usually when the iso is not good it will not run through abgx at all and that was not the case and it is the full 7.29 iso so I honestly do not think that is the issue. Why did you get it to work on a jtag? If you did please let me know and I will re-think my comment for sure.

Wazza

25th March 2011 06:51 PM

Re: Serious Sam Extraction Issues

no i havent got it to currently, though i will look into it best i can now.

gottuhaveit

25th March 2011 07:10 PM

Re: Serious Sam Extraction Issues

Yeah I seriously do not think you will have any luck with it either. I know I have experienced what you mentioned in your prior post but in most of those cases the iso is not recognized by abgx at all and in this case the iso runs all the way through abgx and it is a wave 11 game and so is the new game Mayhem as well. You never know it might be like I said. Maybe microsucks threw something in the works to screw with us. It is definitely not above them to pull some crap like that any way. Let me extract Mayhem and see if I get the same results, I won't post them until later today. Talk with you soon my friend.

UPDATE: Well looks like we have an issue to work out with the Wave 11 games as they are not extracting correctly at all with any method that I know of. I just extracted Mayhem and it only came out to 512 mbs and we all know that is e not correct. I have tried to put it on the console but will do so later today but I am sure it will not work. Hope we get an update on these new Wave 11 games soon and how we can extract them or at least use them on our jtag consoles. Be back later to check in.

I am currently downloading Nascar and will report on that game here as well once I am done but I do have a funny feeling we are going to need another method of extraction. I have been wrong before so I hope that is the case this time for sure.

Idlenex

25th March 2011 09:29 PM

Re: Serious Sam Extraction Issues

I tried patching the default.xex but box crashes nonetheless. DA2 is wave 11 too but works flawlessly, so it may really be a new form of protection from ms.

gottuhaveit

25th March 2011 10:25 PM

Re: Serious Sam Extraction Issues

Yes it has to be a new form of protection that forces some type of update. I forgot to mention that when I burned serious sam onto a disc and inserted it into my jtag console that it did not even show up in the drive at all. I went to the standard dash and it initiated and then asked me to update which is a no no for sure at this time. Anyway I also wanted to let everyone know that it looks like Nascar has the exact same new microsuckage protection on it as well. I am not positive as of yet but I extracted it and only came up with a little over 3 gbs and it says the game is wave 10 or 11 so I will check it and mayhem on my console later today and report back.

copyleft997

25th March 2011 10:58 PM

Re: Serious Sam Extraction Issues

mayhem extracts 529 mb wx360 rip works fine

Posts merged - please don't double post!

just had a look at the serious Sam iso its got a content folder like the dream cast game did will get back to you when sorted ok had a look the game is defo like dream cast collection game take the folder out of content to work like a xbla game thats all you can do for now if you have of xbox live arcade there is no point same containers regard Wayne

gottuhaveit

25th March 2011 11:51 PM

Re: Serious Sam Extraction Issues

Quote:

Originally Posted by **copyleft997** (Post 2442833)
mayhem extracts 529 mb wx360 rip works fine
Posts merged - please don't double post!
just had a look at the serious Sam iso its got a content folder like the dream cast game did will get back to you when sorted ok had a look the game is defo like dream cast collection game take the folder out of content to work like a xbla game thats all you can do for now if you have of xbox live arcade there is no point same containers regard Wayne

Thank you my friend for the update. I never got a chance to test it or Nascar but I just got back so I will give Nascar a shot. Did you try Serious Sam to see if it worked for you as I did it with 3 different methods and 2 consoles with no luck.

UPDATE: Ok people it looks like there is no new protection by microsuck as first thought because Nascar the game works perfectly as well as Mayhem so it must be like the other member mentioned and something like the Dreamcast issue. Hopefully someone will work it out.

Idlenex

26th March 2011 12:27 AM

Re: Serious Sam Extraction Issues

I did as copyleft suggested and it worked (thanks man!) Just do as if it were an xbla game. Confirmed working on dash 9199.

gottuhaveit

26th March 2011 01:52 AM

Re: Serious Sam Extraction Issues

Yes that is correct that Mayhem works flawlessly but Serious Sam does not work at all no matter how you extract it and I believe I have already stated that in a prior post.

Rhoobarb2005

26th March 2011 02:28 AM

Re: Serious Sam Extraction Issues

Could this be the same problem that Plants vs Zombies? i.e. 3 XBLA games on a disc with a menu frontend. Solved by placing the folders into the XBLA folder.

gottuhaveit

26th March 2011 02:34 AM

Re: Serious Sam Extraction Issues

If you are talking about inserting the game into the content section I have already been there and done that with no luck at all. If you are saying something else I do not quite follow you.

Rhoobarb2005

26th March 2011 03:04 AM

Re: Serious Sam Extraction Issues

Yes to placing in the content folder. The Plants Vs Zombies disc had a menu system with xex file, etc. Plus 3 folders for each game (with folder names like arcade games, 4f233g2dh, etc). The menu system didnt work for me (and others it turns out). Possibly something to do with the game showing up on the arcade games list when the disc was in (which is the same with the dreamcast collection too?) and compatibility with jtags, who knows. But to fix it I just copied the 3 folders to the Arcade content folder and the showed up in the arcade section. I cant remember if I had to unlock them though.

But if you have tried this, then I guess its something else.

gottuhaveit

26th March 2011 03:15 AM

Re: Serious Sam Extraction Issues

Well I just used copleleft's method that he introduced with Dreamcast. I used modio explorer and extracted the 2 content folders and then placed them in the correct location and just like dreamcast the game is now working. I still have a problem. The game is not showing up in the xbla game list or the 360 game list but it maybe because I am using an theme with a newer freestyle dash. Anyway to make a long story short credits go out to copleleft for the method he used on dreamcast as this method also works for Serious Sam as well. I will check on the other problems and update everyone but the game does work using this method I just had to launch it from xm360.

Ok everyone I have installed a skin that is up to date and this game works but after inserting it into the content folder it does not show up in the xbla games folder or the 360 games folder. The only way I could play the game is to go to xm360 and launch the game from there. Here is the strange part, after inserting Serious Sam the second encounter it removed Serious Sam the first encounter from my xbla games list so neither of them show up in the xbla games list. The only way I could launch them was to go into xm360 to do so. I guess if you do not have xm360 on your console you are screwed as far as playing this game which really was not even worth all the trouble to figure out how to play imo any way. If someone gets these games to show up in xbla please post your method. Thanks

copleleft997

26th March 2011 04:23 AM

Re: Serious Sam Extraction Issues

i put the 2 Sam hd folders from the content folder of disc to content in internal hd where i put all xbla games scanned on setting 4 and showed up in arcade blade dash launch 2.11 latest fsd regards Wayne ps <http://xbox360iso.com/image.php?u=10...ine=1287635247> gottuhaveit would you let me know how it went with nascar 2011 thank-you Wayne:dontknow::bolt:for now

Chester 1

26th March 2011 06:58 AM

Re: Serious Sam Extraction Issues

Quote:

Originally Posted by **C3ven** (Post 2441442)

I'm sure it's the same as the dreamcast game as these are just 2 xbla games, as I already have the jtag version of these.

I don't see what all the drama is didn't this guy say it was 2 xbla games? and we all know what we do with them, he also said it was the same as the dreamcast selection. Plus rep to this guy. Cheers

gottuhaveit

26th March 2011 06:59 AM

Re: Serious Sam Extraction Issues

Damn I thought I mentioned it. Nascar the game works flawlessly and I am uploading as I speak. If someone else does not post it first I should have it in the jtag in a few hours. I will have to check my scan settings but I do not think that I am on dashlaunch 2.11. I thought I had the latest but I will have to check now for sure. Thanks for your method concerning these games copleleft997. My hat is off to you and +rep to you my friend.

Well copleleft997 it still did not work for me. I updated my dash and I have a new skin as well and set my scan settings at 4 like you said and did a manual scan and still no love. The game is not showing up in xbla for me I hope it shows up for other members like it did for you.

copleleft997

26th M

Re: Serious Sam Extraction Issues

Quote:

here is some pics of my set up and the sam hd of the iso

<http://img849.imageshack.us/img849/2...1032610231.png><http://img830.imageshack.us/img830/9...1032609530.png><http://img830.imageshack.us/img830/9...1032609530.png>

mattgrantlackey

27th March 2011 03:19 AM

Re: Serious Sam Extraction Issues

make sure the scan on fsd is pointed to where you have the game at. if on NXE dash i think u have to have them on retail HD for them to show up, or partioned usb hd. (not certain).

All times are GMT +1. The time now is 02:44 PM.

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